

Some Time Measurements for DUNE Sample Code

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P1 Conforming Finite Elements

Sample application with conforming P1 finite elements implemented in `dune/disc/groundwater`. Compilation was with `gcc` version 3.4.4, `-O3` and no debugging options where possible. Times given in seconds on Pentium IV with 2.4 GHz.

The following times were measured:

- Assemble: Setting up and assembling the stiffness matrix.
- Solve: Solution of the linear system with CG and SSOR preconditioner from `ISTL`.
- Estimate: Computation of the cell-wise error indicators.
- Refine: Marking elements, refining the grid and interpolating the finite element function. Time is for the grid refinement that yields the finest level.
- GridAdapt: Only grid refinement, i.e. `grid.adapt()`.

Globally Refined Grid

Level 0 was a unit cube discretized with either one hexahedron or six tetrahedra. The grid was refined uniformly to 35937 nodes (level 5).

	Grid	Assemble	Solve	Estimate	Refine	GridAdapt
	<code>SGrid</code>	5.16	0.86	3.04	0.77	0.00
	<code>YaspGrid</code>	1.52	0.86	0.93	0.19	0.00
	<code>UGGrid</code> cube	1.51	1.39	1.23	1.39	1.16
	<code>UGGrid</code> simplex	2.33	1.23	3.68	3.53	3.25
	<code>AlbertaGrid</code>	2.63	0.76	4.99	4.36	2.63
	<code>ALUGrid</code> cube	1.40	1.18	1.62	3.26	2.49
	<code>ALUGrid</code> simplex	3.22	1.29	7.20	13.01	10.58

To do: Test scalability with respect to h .

Locally Refined Grid

to be done :-)